

objective:

To strengthen my abilities as a Motion Graphics Designer and develop new skills while working on challenging projects.

.skills

Compositing, animation, design

.software skills

Adobe After Effects CS3
Adobe Photoshop CS3
Maxon Cinema 4D
Adobe Illustrator CS3
Adobe InDesign CS2
Adobe Premiere 2.0
Autodesk Maya 8.5
Particle Illusion
Zbrush 3.0

.references

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Animation and Game Production
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Alexander Kehry
Audiovisual Design
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.education

01.10.2005 - present
Bachelor of Arts in Media Production
University of Applied Science Darmstadt

.work experience

01.04.2008 - 31.08.2008
UVPHACTORY, New York
Internship as Motion Graphics Designer

01.02.2007 - 31.01.2008
T - Online, Darmstadt
Working student (part time job)
Tasks: Graphic Design & Website Support

01.08.2006 - 31.01.2007
ElectronicScout24, Darmstadt
Working student (part time job)
Tasks: Website Support

15.07.2002 - 31.08.2003
Holcim AG, Hamburg
Industrial Clerk (Sales Department)

01.08.1999 - 14.07.2002
Holcim AG, Hamburg
Apprenticeship as an industrial business management assistant

.other experience

Community Service in a Kindergarten for 9 months

.hobbies

Soccer, Wake-Boarding, Movies